

Sony Flat-Screen TVs to Be Powered by PlayStation 2 Chip

11 August 2004



According to Nikkei Net, [Sony](#) will use the PlayStation 2's CPU chip in a flat-screen TV. Sony plans to take advantage of the PS2 chip's CG capabilities to improve the TV's image-processing capacity and to create a high-quality graphical user interface (GUI) for the flat-screen TV.

The inclusion of the PS2 chip into hybrid DVD-HDD recorder - the PSX, released last year, also gave the PSX a unique rotating graphical menu when using its DVD/HDD recording capabilities.

The electronics and entertainment giant is co-developing the next-generation Cell microprocessor with IBM and Toshiba. So far, the chip triumvirate of IBM, Sony and Toshiba, has been short on details of how Cell could benefit each company.

But, Sony has announced its plans to use the Cell chip not just in its next-generation game console but in a gamut of digital home electronics.

APA citation: Sony Flat-Screen TVs to Be Powered by PlayStation 2 Chip (2004, August 11) retrieved 14 June 2021 from <https://phys.org/news/2004-08-sony-flat-screen-tvs-powered-playstation.html>

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