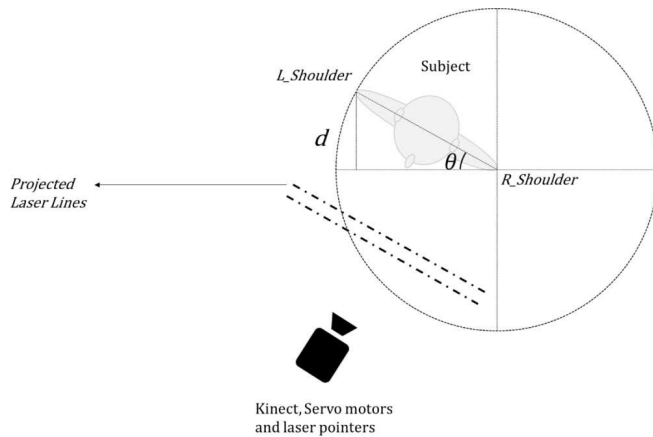


# Novel Kinect system helps keep Parkinson's patients moving

24 May 2018, by Tim Pilgrim



"It is an episodic phenomenon that prevents the initiation or continuation of a patient's locomotion, and it may lead to a loss of independence or frequent falls."

The system, whose prototype cost just £137 to build, excluding its controlling PC, works by monitoring a patient's leg movements in their own home. Whilst similar systems using Kinect have been tested previously, the new system specifically monitors the angle of the patient's knee and their head direction, offering increased accuracy and a reduction in false positives.

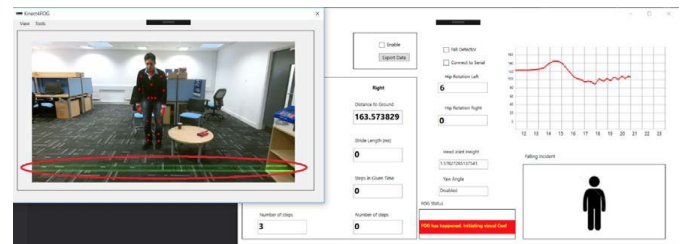
Credit: Brunel University London

A new system which helps people with Parkinson's disease overcome debilitating walking problems has been developed by researchers at Brunel University London.

Built using Microsoft's now-obsolete Kinect peripheral, the system monitors for and detects freezing of [gait](#) (FOG) in Parkinson's patients. When an occurrence is observed a laser casts visual cues on the floor according to the patient's location, helping them release their gait and improve their movement.

It's hoped the system, which was unveiled in the *Journal of Disability and Rehabilitation: Assistive Technology* and supported by Parkinson's UK, can be further developed for installing in patients' homes.

"Freezing of gait is one of the most disabling symptoms in people with Parkinson's, affecting its sufferers by impacting their gait performance and locomotion," said Dr Amin Amini, a researcher from Brunel's Department of Electronic and Computer Engineering, who lead the research.



Credit: Brunel University London

Initially launched in 2010, the Microsoft Kinect is a motion-sensing device developed for use with a PC or Xbox. Whilst it was originally intended for gaming, the product proved popular with researchers and developers keen to find alternative uses.

Although the Kinect was discontinued as a commercial product in 2017, they are still easily obtainable second-hand.

"The main reason that Microsoft Kinect was used is that it doesn't require the patients to attach any sensors to their bodies in order for the system to detect FOGs," said Dr Amini, who completed the research as part of his PhD, under the supervision

of Dr Konstantinos Banitsas.

"The Kinect can unobtrusively detect and track subjects' body movements without any attachments, which makes it an ideal device for such applications."

Once FOG is detected, the system casts two laser lines on the floor, perpendicular to the direction the patient is facing. This visual cue stimulates movement in the patient and helps relieve their gait.



Credit: Brunel University London

"We tested the system's capabilities and detection success rate by inviting healthy participants during the prototype phase, as well as inviting real Parkinson's disease patients to a focus group, where we demonstrated our system in action," said Dr Amini.

"The results showed the possibility of employing the system as an indoor and on-demand visual cue system for people with Parkinson's, that does not rely on the subject's input or introduce any additional complexities to operate.

"Despite limitations regarding its outdoor use, feedback was very positive in terms of domestic usability and convenience, with people with

Parkinson's showing interest in installing and using the system at their homes."

[Kinect4FOG: monitoring and improving mobility in people with Parkinson's using a novel system incorporating the Microsoft Kinect v2](#) is published in the *Disability and Rehabilitation: Assistive Technology*.

**More information:** Amin Amini et al. Kinect4FOG: monitoring and improving mobility in people with Parkinson's using a novel system incorporating the Microsoft Kinect v2, *Disability and Rehabilitation: Assistive Technology* (2018). DOI: [10.1080/17483107.2018.1467975](https://doi.org/10.1080/17483107.2018.1467975)

Provided by Brunel University

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