

The Latest: Microsoft, Activision host E3 preview parties (Update 3)

June 15 2015, byThe Associated Press



Gamers play "For Honor" onstage at Ubisoft's E3 2015 Conference at the Orpheum Theatre on Monday, June 15, 2015, in Los Angeles. (Photo by Chris Pizzello/Invision/AP)

8:30 p.m. PDT

Sony's E3 presentation ended Monday with "Uncharted" treasure hunter Nathan Drake careening down a hilly city, but that's not the end of the road for E3 attendees.

There are several invite-only events planned into late Monday night, including Microsoft' unleashing "Halo 5: Guardians" at a cocktail party, Activision previewing the multiplayer mode for "Call of Duty: Black Ops 3" and Take-Two Interactive hosting the performance by music group Jungle.

7 p.m. PDT

Sony says it is expanding its PlayStation Vue online TV service to Los Angeles and San Francisco on Monday, broadening availability from when it launched in March in New York, Chicago and Philadelphia.

The service, starting at \$50 a month, includes local TV stations affiliated with CBS, NBC, Fox and pay TV channels such as AMC, Bravo, CNN, Comedy Central, Fox News, Discovery, Nickelodeon and TBS. It doesn't have deals with Disney, so it lacks channels such as ABC and ESPN.

Sony executives say its users, mostly aged 18 to 34, are watching more than five hours of Vue per day on average, higher than most people the same age. While the \$50 price tag is higher than a similar online offering from Dish called Sling TV, which costs \$20 a month, executives say it has more channels and is still less expensive than the lowest-channel packages from traditional cable and satellite operators, considering it doesn't charge for the DVR functionality that is built in. Vue requires a PlayStation 3 or 4.

Dwayne Benefield, head of PlayStation Vue, told The Associated Press that Sony will also offer several single channels for purchase in the future, starting with Showtime at \$11 per month, in July.



A Ford GT ultra-high-performance supercar, the cover car in the next iteration of the racing simulation franchise for Xbox, "Forza Motorsport 6," is lowered to the stage at the Xbox E3 2015 briefing ahead of the Electronic Entertainment Expo at the University of Southern California's Galen Center on Monday, June 15, 2015 in Los Angeles. (AP Photo/Damian Dovarganes)

6:10 p.m. PDT

After originally being teased at the Electronic Entertainment Expo in 2009, Sony finally plans to release "The Last Guardian."

Sony began its Monday night briefing at the annual gaming trade show with a demonstration of the game about a young boy and his giant feathered pet

Shuhei Yoshida, president of Sony Computer Entertainment Worldwide Studios, says he "couldn't be happier" to show off the game.

When Yoshida announced the game's director, Fumito Ueda, was in the audience, many attendees gave a standing ovation to the creator of such games as "Ico" and "Shadow of the Colossus."

Gamers won't have to wait another six years to play it. Sony says "Last Guardian" is scheduled for release in 2016.



The "Halo 5: Guardians" video game is showcased at the Xbox E3 2015 briefing ahead of the Electronic Entertainment Expo at the University of Southern California's Galen Center on Monday, June 15, 2015 in Los Angeles. The game comes out on Oct. 27 and features a multiplayer zone with up to 24 live players and maps four times the size of previous versions. (AP Photo/Damian Dovarganes)

3:30 p.m. PDT

Jason Derulo is getting up next to E3 attendees.

The pop star is pumping up the crowd at Ubisoft's E3 presentation Monday afternoon with a performance of his hit "Want To Want Me."

Derulo's tunes are featured in the latest installment of Ubisoft's choreography franchise "Just Dance."

"Just Dance" executive producer Jason Altman says "Just Dance 2016" will be available for all consoles, regardless of whether they have cameras. The game can employ smartphones to detect players' voices and motions.



Jason Jughdharree, left, and Jessica Cook react to a video game demonstration at Ubisoft's E3 2015 Conference at the Orpheum Theatre on Monday, June 15,

2015, in Los Angeles. (Photo by Chris Pizzello/Invision/AP)

Altman also says the dance series will add a streaming service.

1:50 p.m. PDT

Pele is charging into Electronic Arts' E3 extravaganza.

The soccer legend is appearing on stage Monday afternoon at the Shrine Auditorium in Los Angeles to discuss his legacy, while EA uses his attendance to promote the forthcoming soccer simulation "FIFA 16."

"FIFA 16" general manager David Rutter says "FIFA" players will receive downloadable content featuring Pele and Lionel Messi following EA's briefing.

A trailer narrated by Pele debuted after his appearance on stage. EA also showed off footage from sports simulators "NBA Live 16" and "Madden NFL 16."



Brazilian soccer legend Pele, top, speaks at Electronic Arts' brief for upcoming "FIFA 16" game with EA CEO Andrew Wilson, center right, during the Electronic Entertainment Expo at the Shrine Auditorium in Los Angeles, Monday, June 15, 2015. (AP Photo/Damian Dovarganes)

1 p.m. PDT

Electronic Arts is launching its E3 briefing with a glimpse at the fourth installment of the sci-fi role-playing saga "Mass Effect."

The game publisher showed a brief teaser of "Mass Effect: Andromeda" at the beginning of EA's news conference in Los Angeles. The trailer showed an N7 officer flipping through intergalactic destinations before

arriving on a desert battlefield. The clip promises that players would "discover a new galaxy."

EA CEO Andrew Wilson says Monday's event at the Shrine Auditorium will feature a look at three new franchises, as well as the multiplayer game "Star Wars: Battlefront" and racing series "Need for Speed."

10:50 a.m. PDT

Microsoft is giving a glimpse of how its HoloLens augmented reality headset can work with games at its presentation for E3, the annual game industry conference.

Executives on stage at The Galen Center in Los Angeles demonstrated how the headset was used to play "Minecraft" on a coffee table. While the audience saw Microsoft Studios executive Saxe Persson stare at an empty table, a special camera allowed them to see what he was seeing - a perfect 3-D representation of a pixelated "Minecraft" world.

He was able to zoom into the scene using his voice—saying "closer"—and could look through walls to see inside rooms and underground simply by moving his head inside the hologram. He could also navigate the world by pinching his fingers and moving the world around.



People attend the Electronic Arts brief during the Electronic Entertainment Expo at the Shrine Auditorium in Los Angeles, Monday, June 15, 2015. The video game publisher heavily focused on its forthcoming "Star Wars" games during the Monday briefing. (AP Photo/Damian Dovarganes)

Beside him, another executive played along in the world using Microsoft's Surface tablet.

10:15 a.m. PDT

Microsoft made attendees part of the show during its E3 presentation in Los Angeles on Monday, illuminating the neck-band each person had to wear to gain admittance.

The devices gave the appearance of a wave of lights rotating through the Galen Center arena, nestled amid the campus of the University of Southern California.

10 a.m. PDT

Microsoft kicked off its E3 game industry conference with new footage from its latest franchise game, "Halo 5: Guardians," which will come out on Oct. 27 and features a multiplayer zone with up to 24 live players and maps four times the size of previous versions.



Phil Spencer, head of Microsoft's Xbox division and Microsoft Studios, opens the Xbox E3 2015 briefing ahead of the Electronic Entertainment Expo at the University of Southern California's Galen Center on Monday, June 15, 2015 in Los Angeles. (AP Photo/Damian Dovarganes)

Executives also got a whoop from the hundreds of bloggers, journalists and gamers in attendance at The Galen Center when they announced the Xbox One console will have backward-compatibility with Xbox 360 games. Discs from the previous Xbox console can simply be inserted, downloaded to the hard drive and played on the newer console.

In a shot at how Sony's PlayStation allows for playing older platform games with a subscription, Xbox executive Mike Ybarra told attendees, "We won't charge you to play the games you already own."

The company also unveiled a new controller called the Xbox Elite with customizable buttons.



Phil Spencer, head of Microsoft's Xbox division and Microsoft Studios, speaks at the Xbox E3 2015 briefing ahead of the Electronic Entertainment Expo (E3) at the University of Southern California's Galen Center on Monday, June 15, 2015 in Los Angeles. Microsoft is promoting the next installment in its popular sci-fi franchise, "Halo 5: Guardians," at E3. (AP Photo/Damian Dovarganes)

8:50 a.m. PDT

Doors open, and hundreds of people lined up outside are let into The Galen Center in Los Angeles for Microsoft's Xbox briefing for E3, the video game industry's annual conference.



The Microsoft HoloLens is showcased at the Xbox E3 2015 briefing ahead of the Electronic Entertainment Expo (E3) at the University of Southern California's Galen Center on Monday, June 15, 2015 in Los Angeles. Microsoft is promoting the next installment in its popular sci-fi franchise, "Halo 5:

Guardians," at the Electronic Entertainment Expo. (AP Photo/Damian Dovarganes)

Microsoft is expected to promote the latest game in its "Halo" franchise as well as give another glimpse of its augmented reality headset, HoloLens.

Bloggers, gamers and journalists, many wearing the black and green colors of Xbox, stream into the arena on the campus of the University of Southern California. Inside, music is blaring in the darkened space covered in Xbox logos while green spotlights sweep the crowd.



Andrew House, bottom right, president and global CEO of Sony Computer Entertainment Inc., talks about the Sony Morpheus virtual reality headset at the Sony Playstation at E3 2015 news conference at the Los Angeles Sports Arena on Monday, June 15, 2015, in Los Angeles. (Photo by Chris

Pizzello/Invision/AP)



Asad Qizilbash, head of software marketing for Sony Computer Entertainment America, walks out onstage as graphics from the video game "Dreams" are displayed during the Sony Playstation at E3 2015 news conference at the Los Angeles Sports Arena on Monday, June 15, 2015, in Los Angeles. (Photo by Chris Pizzello/Invision/AP)

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