

Orchestrating a swarm of robots for exploration of canyon on Mars

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The Valles Marineris canyon on Mars is 3,000 kilometres long. Credit: NASA / JPL-Caltech

An enormous canyon stretches across Mars: Valles Marineris is 3,000 kilometers long, 600 kilometers wide and on average 8 kilometers deep. Its Latin name goes back to the Mars orbiter Mariner, which discovered the valley in the early 1970s.

Since 2012, this largest known canyon in the solar system has received special attention from the German Space Agency at the German Aerospace Center (DLR). The VaMEx initiative aims to develop key



technologies for robotic exploration of this difficult terrain in a swarm: The VaMEx—Valles Marineris Explorer consists of driving, walking and flying drones that form a complex overall system.

The space agency's VaMEx initiative aims to explore the canyon's gorges and caves for the first time. It will also search for traces of liquid water and thus possibly for life that could exist there in protected niches.

To this end, DLR wants to bring a swarm of autonomous, interconnected robots to Mars: They will operate on the ground, in the air and in caves, where they will collect images and other data.

Caves as particularly interesting target locations

There are likely to be several caves in the rugged valley. Even in the seemingly monotonous landscape of the moon, researchers from Italy and the U.S. recently discovered the entrance to a large cave.

Caves are not only interesting as locations for lunar or Martian bases. They offer protection from <u>cosmic radiation</u>, more moderate temperatures and therefore also a good environment for the preservation of life, which could have emerged billions of years ago when conditions on Mars were much more favorable.

In addition to the Chair for Aerospace Information Technology at Julius-Maximilians-Universität (JMU) Würzburg, a team from the JMU Professorship for Space Technology is now also involved in the exploration of Valles Marineris. Its task is to develop a communication concept for the robot swarm.





Simplified concept of the robot swarm for exploring the "Valles Marineris" on Mars. Credit: Clemens Riegler / Universität Würzburg

How the robot swarm is composed

"We have given our sub-project the name VaMEx3-MarsSymphony because the aim is to make the individual elements of the robot swarm play together harmoniously like an orchestra," says project leader Professor Hakan Kayal.

In the current development phase, the swarm includes mobile robots in the air and on land, a stationary gateway on the ground that serves as a command center for communication, and a satellite simulator for <u>data</u> <u>exchange</u> with the earth.

When the robots on the ground enter caves, they are shielded from the surface of Mars and cannot communicate directly with the gateway. The concept therefore also includes repeater stations, which pass on the



recorded images and data in a transport chain—from the robot in the cave to the gateway on the surface of the planet.

Technology from Würzburg: Autorotation bodies

The swarm also includes so-called autorotation bodies: they are dropped from the air and collect data as they glide gently to the ground. They achieve the latter thanks to their special design: the elongated bodies are built like maple seeds. They have a wing and rotate on their own axis, allowing them to gently spin downwards. Their <u>flight path</u> can be controlled so that they can be distributed over a larger area and then used as sensor, repeater and navigation networks.

MarsSymphony project manager Clemens Riegler is particularly pleased about the use of the autorotation bodies: he helped develop the falling bodies as a student—from 2016 in the Rexus-Bexus program of the DLR Space Agency and in the Würzburg university group WüSpace e.V., which enables students to work on aerospace projects.

Riegler is continuing to develop the landing system in his doctoral thesis: "It's great to see that DLR is recognizing this work and that it has now become part of a project to explore Mars."

A celestial camera is integrated into the gateway

The robotic Mars orchestra has another unique feature: the stationary gateway will be equipped with a camera that keeps an eye on the Martian sky. "All previous Mars missions have focused on the surface of the planet, but we want to look upwards for the first time," says Kayal. And there should be a lot to observe there: cloud formation, ingress of meteors or lightning and other short-lived luminous phenomena.



Meteorites the size of a basketball seem to hit Mars almost every day: this is what researchers concluded from seismic data in June 2024. "We could further substantiate this with data if we film the entry of meteorites with our UAP camera and correlate these events with the seismic signals," says Kayal.

The abbreviation UAP stands for Unidentified Anomalous Phenomena. The name of the camera is derived from its ability to use artificial intelligence to specifically detect unknown celestial phenomena, such as those observed on Earth.

The integration of a camera system for sky observation on the Gateway represents a significant development step towards a detection system for short-term phenomena in the Martian atmosphere and for research into UAPs.

With MarsSymphony, UAP research is being subsidized with federal funds for the first time. The new type of sky observation camera could also detect UAPs on Mars in the future.

Communication between gateway and relay satellite is a challenge

Communication between the elements described and the space segment is a key challenge in the transmission of the scientific data obtained. Due to scarce resources, this applies in particular to communication between the gateway on the surface of Mars and the relay satellites in orbit.

Current landers currently use the S- or X-band. However, switching from the X-band to the Ka-band is a decisive step towards increasing the data rate of the transmission channel. The Berlin project partner IQ Technologies for Earth and Space GmbH will therefore develop a Ka-



band-capable transceiver for use on landers and small interplanetary satellites based on its flight-proven XLink system.

In addition to transceiver hardware for interplanetary systems, the project will also develop customized and flexible transmission protocols.

System test 2025 with analog mission on Earth

Whether the robot swarm works as planned will be tested during an analog mission in 2025: The participants will simulate the Mars mission on Earth, probably in a quarry in Germany. The Würzburg UAP camera will also play an important role in this simulation: Its video recordings from the sky will provide sufficiently large volumes of data to test the resilience of the communication system.

If the analog mission goes well, what would be the next step? "In a possible follow-up project, the hardware would have to be adapted for use on Mars," explains Kayal. Because the conditions there are harsh: The atmosphere is thin, the average temperature is -63°C and large dust storms regularly sweep across the red planet.

Provided by Julius-Maximilians-Universität Würzburg

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