

The value of information gathering in phage–bacteria warfare

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Illustration of the competition explored in the paper, between phages with a fixed branching ratio between lysogeny and lysis (green) and phages who adjust this ratio based on environmental information (pink). The latter, when infecting bacteria (blue) release signal molecules (purple), which they can then detect to obtain information about the environment. Credit: Dahan et al



Phages, the viruses that infect bacteria, will pay a high growth-rate cost to access environmental information that can help them choose which lifecycle to pursue, according to a study.

Yigal Meir and colleagues developed a model of a bacteria-phage system to investigate how much the viruses should be willing to invest to acquire information about their <u>local environment</u>. The study is <u>published</u> in the journal *PNAS Nexus*.

A temperate phage, once inside a bacterium, can choose one of two <u>life</u> <u>cycles</u>. In the lytic cycle, the phage turns the bacterium into a factory for additional <u>phages</u>, until the cell is full of phages and the bacterium bursts and dies.

In the lysogenic cycle, the phage inserts its DNA into the bacterial genome. This lysogenic strategy is useful for situations where there are few proximate infection opportunities, either because there are few bacteria nearby or because all nearby bacteria are already infected with related phages.

Once phage DNA is inserted into the <u>bacterium</u>, its progeny will also carry phage DNA, and can produce phages in the future when there are more uninfected targets available. Knowing the extent of infection opportunities can determine which life-cycle would lead to more descendants of the phage in the long run.

Some phages do have means of sensing the abundance of bacteria nearby, as well as the abundance of phage infection events nearby—but these sensing abilities require genes that come at a cost to the phage. The authors theoretically investigate the "price," in terms of lysogenic growth rate or number of phages released per burst, that phage should be willing



to pay to gain <u>environmental information</u>.

According to the authors, a lysogenic phage that has incurred a 50% growth rate penalty to access environmental information will still outcompete a phage that does not sense the abundance of nearby phages or bacteria.

More information: Yuval Dahan et al, The value of information gathering in phage–bacteria warfare, *PNAS Nexus* (2024). DOI: 10.1093/pnasnexus/pgad431

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