

Iran bans 'Pokemon Go' over security concerns

August 8 2016

Iranians are no longer allowed to catch Pikachu after authorities decided to ban the "Pokemon Go" mobile game because of security concerns.

The Monday report by the semi-official ISNA news agency quotes Abolhasan Firouzabadi, the head of Iran's Supreme Council of Virtual Space as saying that the game is "not appropriate" because of concerns over its use of "location-based virtual reality technology."

Firouzabadi said that any such game or application would need to get permission from the country's Ministry of Culture and Islamic Guidance.

Since the game was introduced, it had not been accessible in Iran without using VPNs or proxies. Its usage among Iranians has also been limited by the country's low-speed internet service.

© 2016 The Associated Press. All rights reserved.

Citation: Iran bans 'Pokemon Go' over security concerns (2016, August 8) retrieved 3 May 2024 from <https://phys.org/news/2016-08-iran-pokemon.html>

<p>This document is subject to copyright. Apart from any fair dealing for the purpose of private study or research, no part may be reproduced without the written permission. The content is provided for information purposes only.</p>
--