

Researcher applies new materials research to making desalination cheaper and more efficient

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With the intensifying drought in California, the state has accelerated the construction of desalination plants. Yet due to high construction and operating costs, as well as environmental concerns, we're not likely to see reclaimed seawater represent more than a small fraction of America's clean water reserves for some time to come. Aside from other costs, the immense amounts of energy required to make clean water from seawater continues to make desalination a niche solution in most parts of the world.

When Jeffrey Grossman, a professor at MIT's Department of Materials Science and Engineering (DMSE), began looking into whether new materials might reduce the cost of desalination, he was surprised to find how little research and development money was being applied to the problem.

"A billion people around the world lack regular access to clean <u>water</u>, and that's expected to more than double in the next 25 years," Grossman says. "Desalinated water costs five to 10 times more than regular municipal water, yet we're not investing nearly enough money into research. If we don't have clean energy we're in serious trouble, but if we don't have water we die."

At the Grossman Group, which explores the development of new materials to address clean energy and water problems, a possible solution



may be at hand. Grossman's lab has demonstrated strong results showing that new <u>filters</u> made from <u>graphene</u> could greatly improve the energy efficiency of desalination plants while potentially reducing other costs as well.

Graphene, which results from slicing off an atom-thick layer of graphite, is increasingly emerging as something of a wonder material. The Grossman Group, for example, is also looking into using it as a cheaper alternative to silicon for making solar cells.

"It's never been a more exciting time to be a materials scientist," says Grossman. "When you look at clean tech or water filtration, you find that the energy conversion bottleneck stems from the material. We can now design materials pretty much all the way down to the scale of the atom in almost any way we want, tailoring materials in ways that were previously impossible. There's a convergence emerging in which we are facing enormously pressing problems that can only be solved by developing <u>new materials</u>."

Graphene filters: Up to 50 percent less energy

First isolated in 2003, graphene has different electrical, optical, and mechanical properties than graphite. "It's stronger than steel, and it has unique sieving properties," Grossman says. At only an atom thick, there's far less friction loss when you push seawater through a perforated graphene filter compared with the polyamide plastic filters that have been used for the last 50 years, he says.

"We have shown that perforated graphene filters can handle the water pressures of desalination plants while offering hundreds of times better permeability," Grossman explains. "The process of pumping seawater through filters represents about half the operating costs of a desalination plant. With graphene, we could use up to 50 percent less energy."



Another advantage is that graphene filters don't become fouled with biogrowth at nearly the rate that occurs with polyamide filters. Desalination plants often run at reduced efficiency due to the need to frequently clean the filters. In addition, the chlorine used to clean the filters reduces the structural integrity of the polyamide, requiring frequent replacement. By comparison, graphene is resistant to the damaging effects of chlorine.

According to Grossman, you could easily replace polyamide filters with graphene filters in existing plants. Like polyamide filters, graphene filters can be mounted on robust polysulfone supports, which have larger holes that sieve out particulates.

Yet, significant challenges remain in bringing down costs. The Grossman Group has made good progress in creating high volumes of graphene at a reasonably low cost. A more serious challenge, however, is cost-effectively poking uniform holes in the graphene in a highly scalable manner.

"A typical plant has tens of thousands of membranes, configured in twometer long tubes, each of which has 40 square meters of rolled up active membrane," Grossman says. "We have to match that volume at the same cost, or it's a nonstarter."

Making graphene on the cheap

The traditional way to make graphene—since its first isolation in 2003, mind you—is to peel it off with adhesive. "You literally take a piece of Scotch Tape to graphite and you peel," Grossman explains. "If you keep doing this, you eventually wind up with a single layer. The problem is it would take forever to peel off enough graphene for a desalination plant."

Another approach is to "grow" graphene by applying super-hot gases to copper foil. "Growing graphene provides the best quality, which is why



the semiconductor industry is interested in it," Grossman says. The process, however, is very expensive and energy-intensive.

Instead, the Grossman Group is using a much more affordable chemical approach, which produces sufficient quality for creating desalination membranes. "Fortunately, our application doesn't require the best quality," says Grossman. "With the chemical technique, we put graphite in a solution, and apply low temperature chemistry to break apart the entire chunk of graphite into sheets. We can get lots of graphene very cheaply and quickly."

Creating pores that block salt but let water molecules pass is a steeper challenge. The reason desalination is possible in the first place is that when diffused in water, salt ions bond with water molecules, thereby creating a larger entity. But the difference in size compared to a free water molecule is still frustratingly small.

"The challenge is to find the sweet spot of about 0.8 nanometers," Grossman says. "If your pores are at 1.5 nm, then both the water and salt will pass through. If they're half a nanometer, then nothing gets through."

A 0.8 nm hole is "smaller than we've ever been able to make in a controllable way with any other material," Grossman says. "And we need to do this over a very large area very consistently and cheaply."

The Grossman Group is pursuing three techniques to make nanoporous graphene membranes, all of which use chemical and thermal energy rather than mechanical processes. "If you tried to use lithography, it would take years," Grossman says. "Our first approach involves making the holes too big, and then carefully filling them in. Another tries to make them exactly the right size, and the third involves starting with a material without holes and then carefully ripping it apart."



The chemical technique for making graphene actually produces graphene oxide, which is considered undesirable for semiconductors, but is fine for filters. As a result, the researchers were able to avoid the difficult step of removing the oxygen from the graphene oxide. In fact, they found a way to use the oxygen to their advantage.

"By controlling the way the oxygen is bonded to the graphene sheet, we can use chemical and thermal energy to drill the holes with the help of the oxygen," Grossman says.

First target: Brackish water

As the Grossman Group continues to work on the challenge of manufacturing and perforating graphene sheets, Grossman is looking to leverage other benefits of graphene filters to help bring the technology to market.

Although graphene should improve efficiency with seawater and the even saltier, dirtier water used in hydraulic fracturing, it will likely debut in plants that clean brackish water, such as found in estuaries. "It turns out that higher permeability even by a factor of two or three would make a bigger difference with brackish water than with seawater," Grossman says. "You lower the energy consumption in both cases, but more so for brackish water."

Graphene filters could also enable the construction of smaller, cheaper plants. "With graphene you have more choices in how you operate the plant," Grossman says. "You could apply the same pressures but get more water out, or you could operate it at lower pressures and get the same amount of water, but at a lower energy cost."

Grossman notes that it can take years or even decades to site and permit a plant in heavily populated coastal areas. "A lot of effort goes into how



you're going to build the plant and where you're going to find enough land," Grossman says. "Having the option to build a smaller plant would be a big advantage."

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