

'Assassin's Creed Syndicate' game cavorts in London

October 23 2015



A conference attendee dressed as Ezio from Assassin's Creed Revelation poses for a portrait as he arrives at the MCN Comic Con in east London, on October 23, 2015

A new installment of winning video game "Assassin's Creed" was unleashed on Friday, letting people play at being deadly twins dispensing bloody justice in Victorian London.

Eagerly awaited "Assassin's Creed Syndicate" appeared to be a triumphant addition to an annual Ubisoft franchise that scored a hit with the release of the original game in 2007.

The action [role playing games](#) are known for historical fiction, setting adventures at significant points in time such as the Crusades and the Renaissance as well as the French and American revolutions.

"Syndicate" is set in London in the year 1868 during the Industrial Revolution. In a franchise first, there are two lead characters.

"It's been an exciting journey combining the expansive universe of 'Assassin's Creed' with an engaging and pivotal moment in time," said game creative director Marc-Alexis Cote.

"Our London is a character, representing both the fantastic lives lived by the wealthy and the dreadful suffering among the poor."

Hardcore parkour

Players can switch at any time from playing as smart and stealthy Evie Frye to her brash, confrontation-prone brother, Jacob.

Lead characters played in the preceding Assassin's games by French game developer Ubisoft were men.

"Assassin's Creed" protagonists have included a Renaissance Italian, a 12th-Century Syrian, a pirate, and a Native American during the colonial period.

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