

Engineers create artificial skin that can send pressure sensation to brain cell

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Human finger touches robotic finger. The transparent plastic and black device on the golden "fingertip" is the skin-like sensor developed by Stanford engineers. This sensor can detect pressure and transmit that touch sensation to a nerve cell. The goal is to create artificial skin, studded with many such miniaturized sensors, to give prosthetic appendages some of the sensory capabilities of human skin. Credit: Bao Lab



Stanford engineers have created a plastic "skin" that can detect how hard it is being pressed and generate an electric signal to deliver this sensory input directly to a living brain cell.

Zhenan Bao, a professor of chemical engineering at Stanford, has spent a decade trying to develop a material that mimics skin's ability to flex and heal, while also serving as the sensor net that sends touch, temperature and pain signals to the brain. Ultimately she wants to create a flexible electronic fabric embedded with sensors that could cover a prosthetic limb and replicate some of skin's sensory functions.

Bao's work, reported today in *Science*, takes another step toward her goal by replicating one aspect of touch, the sensory mechanism that enables us to distinguish the <u>pressure</u> difference between a limp handshake and a firm grip.

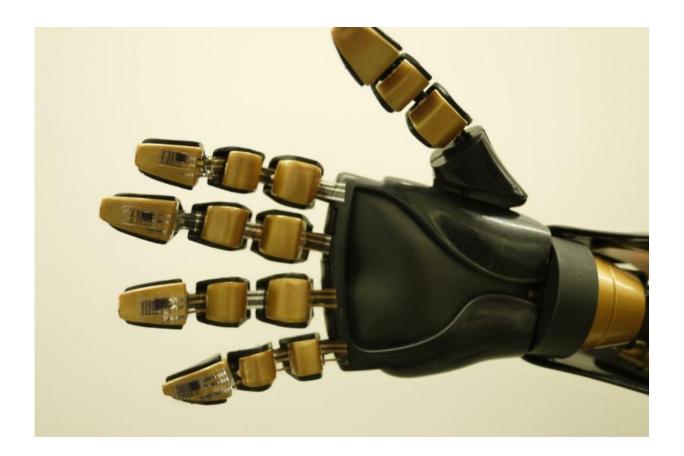
"This is the first time a flexible, skin-like material has been able to detect pressure and also transmit a signal to a component of the nervous system," said Bao, who led the 17-person research team responsible for the achievement.

Benjamin Tee, a recent doctoral graduate in electrical engineering; Alex Chortos, a doctoral candidate in materials science and engineering; and Andre Berndt, a postdoctoral scholar in bioengineering, were the lead authors on the *Science* paper.

Digitizing touch



a light finger tap to a firm handshake.



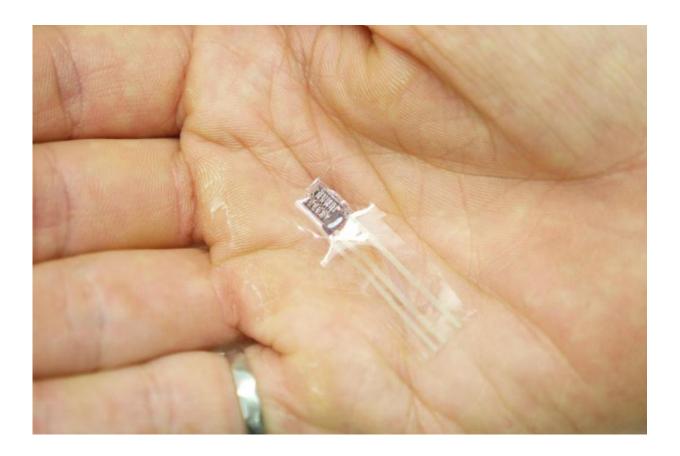
Model robotic hand with artificial mechanoreceptors. Credit: Bao Research Group, Stanford University

Five years ago, Bao's team members first described how to use plastics and rubbers as pressure sensors by measuring the natural springiness of their molecular structures. They then increased this natural pressure sensitivity by indenting a waffle pattern into the thin plastic, which further compresses the plastic's molecular springs.

To exploit this pressure-sensing capability electronically, the team scattered billions of carbon nanotubes through the waffled plastic.



Putting pressure on the plastic squeezes the nanotubes closer together and enables them to conduct electricity.



Laid atop a human palm is the plastic-and-black sensor developed by Stanford engineers. This sensor can detect pressure and transmit that touch sensation to nerve cells. Engineers plan to greatly miniaturize this sensor, and embed a network of such devices onto artificial skin-like coverings for prosthetic limbs, creating mechanical appendages with some of the sensory capabilities of human skin. Credit: Bao Lab

This allowed the plastic sensor to mimic human skin, which transmits pressure information as short pulses of electricity, similar to Morse code, to the brain. Increasing pressure on the waffled nanotubes squeezes them



even closer together, allowing more electricity to flow through the sensor, and those varied impulses are sent as short pulses to the sensing mechanism. Remove pressure, and the flow of pulses relaxes, indicating light touch. Remove all pressure and the pulses cease entirely.

The team then hooked this pressure-<u>sensing mechanism</u> to the second ply of their artificial skin, a flexible electronic circuit that could carry pulses of electricity to nerve cells.

Importing the signal

Bao's team has been developing flexible electronics that can bend without breaking. For this project, team members worked with researchers from PARC, a Xerox company, which has a technology that uses an inkjet printer to deposit flexible circuits onto plastic. Covering a large surface is important to making artificial skin practical, and the PARC collaboration offered that prospect.





Artificial mechanoreceptors mounted on the fingers of a model robotic hand. Credit: Bao Research Group, Stanford University



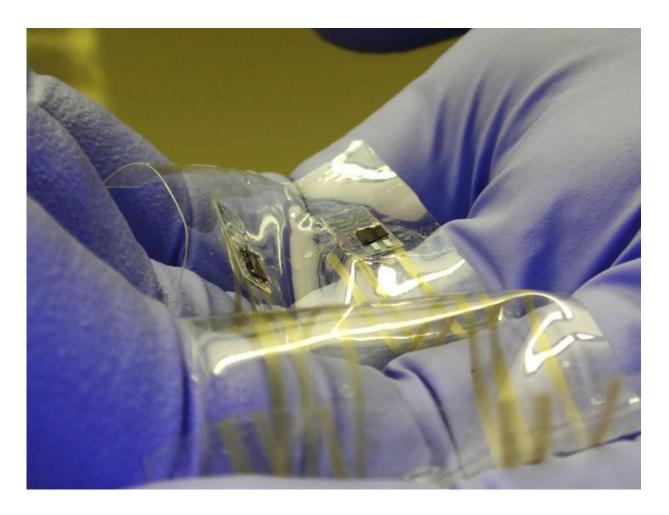
Finally the team had to prove that the electronic signal could be recognized by a biological neuron. It did this by adapting a technique developed by Karl Deisseroth, a fellow professor of bioengineering at Stanford who pioneered a field that combines genetics and optics, called optogenetics. Researchers bioengineer cells to make them sensitive to specific frequencies of light, then use light pulses to switch cells, or the processes being carried on inside them, on and off.

For this experiment the <u>team members</u> engineered a line of neurons to simulate a portion of the human nervous system. They translated the electronic pressure signals from the artificial skin into <u>light pulses</u>, which activated the neurons, proving that the artificial skin could generate a sensory output compatible with nerve cells.

Optogenetics was only used as an experimental proof of concept, Bao said, and other methods of stimulating nerves are likely to be used in real prosthetic devices. Bao's team has already worked with Bianxiao Cui, an associate professor of chemistry at Stanford, to show that direct stimulation of neurons with electrical pulses is possible.

Bao's team envisions developing different sensors to replicate, for instance, the ability to distinguish corduroy versus silk, or a cold glass of water from a hot cup of coffee. This will take time. There are six types of biological sensing mechanisms in the human hand, and the experiment described in *Science* reports success in just one of them.





Stretchable skin with flexible artificial mechanoreceptors. Credit: Bao Research Group, Stanford University

But the current two-ply approach means the team can add sensations as it develops new mechanisms. And the inkjet printing fabrication process suggests how a network of sensors could be deposited over a flexible layer and folded over a prosthetic hand.

"We have a lot of work to take this from experimental to practical applications," Bao said. "But after spending many years in this work, I now see a clear path where we can take our <u>artificial skin</u>."



More information: "A skin-inspired organic digital mechanoreceptor," by B.C.K. Tee et al. www.sciencemag.org/lookup/doi/ ... 1126/science.aaa9306

Provided by Stanford University

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