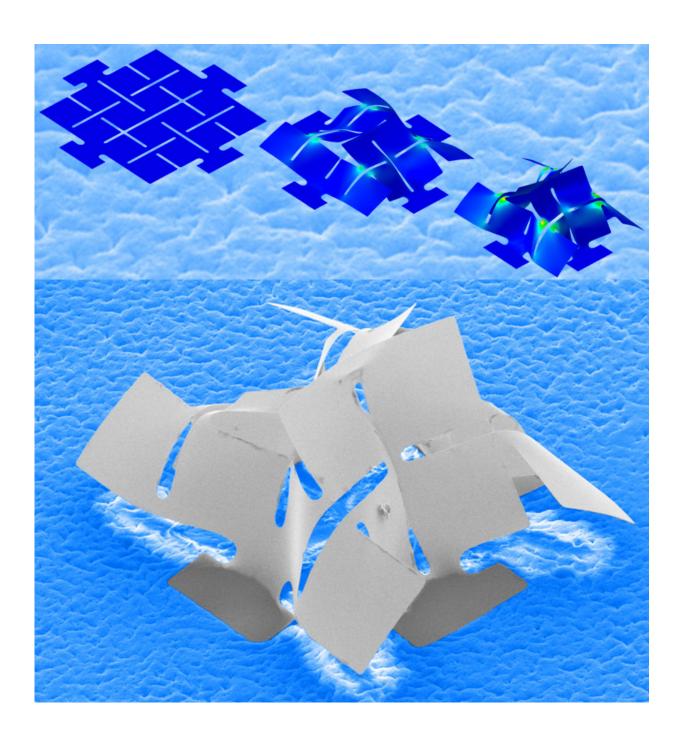


## Japanese paper art inspires new 3-D fabrication method

September 8 2015





A new assembly method based on an ancient Japanese paper art quickly transforms 2-D structures into complex 3-D shapes. The results, reported by a Northwestern University and University of Illinois research team, could be useful in tissue engineering and microelectromechanical systems. Credit: University of Illinois

A cut or tear in a material is typically a sign of weakness. Now, a Northwestern University, University of Illinois and Tsinghua University research team has created complex 3-D micro- and nanostructures out of silicon and other materials found in advanced technologies using a new assembly method that uses cuts to advantage.

The Kirigami method builds on the team's "pop-up" <u>fabrication</u> <u>technique</u>—going from a 2-D material to 3-D in an instant, like a pop-up children's book—reported earlier this year in the journal Science. While an innovative first step, those earlier ribbon-like structures yielded open networks, with limited ability to achieve closed-form shapes or to support spatially extended devices.

In their new work, the research team solved this problem by borrowing ideas from Kirigami, the ancient Japanese technique for forming paper structures by folding and cutting. The Kirigami study was published today (Sept. 8) by the *Proceedings of the National Academy of Sciences (PNAS)*.

Starting with 2-D structures formed using state-of-the-art methods in semiconductor manufacturing and carefully placed "Kirigami cuts," the researchers created more than 50 different mostly closed 3-D structures that, in theory, could contain cells or support advanced electronic or



optoelectronic devices. Such capabilities position the technique for potential use in tissue engineering and industrial applications, such as biomedical devices, energy storage and microelectromechanical systems.

"The key concept in Kirigami is a cut," said Yonggang Huang, the Walter P. Murphy Professor of Civil and Environmental Engineering and Mechanical Engineering at Northwestern's McCormick School of Engineering.

"Cuts usually lead to failure, but here we have the opposite: cuts allow us to produce complex 3-D shapes we wouldn't have otherwise," he said. "This unique 3-D fabrication technique now can be used by others for their own creations and applications."

Huang and his team worked with the research group of John A. Rogers, the Swanlund Chair and professor of materials science and engineering at the University of Illinois. Rogers and Huang are co-corresponding authors of the study.

"Our approach offers remarkable flexibility in transforming 2-D structures, including those found in the most advanced forms of electronics and photonics, into 3-D structures," said Rogers, a longtime collaborator of Huang's. "We have successfully established a set of design rules and methods for manipulating sheets, ribbons and plates and controlling their behavior in 3-D space."

The research team made 3-D structures from materials including silicon, polymers, metals and dielectrics. Some structures combined a number of materials, such as gold and a semiconductor, including patterns that provide useful optical responses.

The Kirigami technique is suitable for mass production, and the breadth of materials that can be manipulated illustrates its usefulness over 3-D



printing, which is generally only applied with polymers. The Kirigami method also is fast, while 3-D printing is slow.

The researchers started with a flat material adhered at certain places to a stretched substrate. They strategically made "cuts" in the material so that when the stretch is released and the surface "pops up" into three-dimensions, all the physical strain from the new 3-D shape is released through the cuts, keeping the structure from breaking. The cuts are made in just those places where strain normally would be concentrated.

The "cuts" are not made physically in the material, Huang explained. Instead, methods based on manufacturing approaches for computer chips allow these features to be defined in the material with extremely high engineering control.

The sizes of the 3-D structures range from 100 nanometers square to 3 centimeters square while the cuts themselves are truly tiny: typically between 1 micron and 10 microns wide for silicon 3-D structures—plenty small enough to interface directly with cells or intracellular structures or to manipulate components in microelectronics.

The researchers successfully predicted by computer simulation the 2-D shape and cuts needed to produce the actual 3-D <u>structure</u>. The ability to make predictions eliminates the time and expense of trial-and-error experiments.

The researchers also can reversibly tune the optical properties of their structures by mechanical stretching, after they are formed. They demonstrated a simple optical shutter based on arrays of rotating microplates, operating much like shutters on a window.

**More information:** A mechanically driven form of Kirigami as a route to 3D mesostructures in micro/nanomembranes,



## www.pnas.org/cgi/doi/10.1073/pnas.1515602112

## Provided by Northwestern University

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