

Sony's 'Uncharted 4,' 'Last Guardian' capture E3 attention

June 16 2015, byDerrick J. Lang



A gamer demonstrates the "Uncharted 4: A Thief's End" video game onstage during the Sony Playstation at E3 2015 news conference at the Los Angeles Sports Arena on Monday, June 15, 2015, in Los Angeles. (Photo by Chris Pizzello/Invision/AP)

Nathan Drake is back in action. Sony capped off its game-filled Electronic Entertainment Expo briefing Monday night with a bullet-riddled demonstration of "Uncharted 4: A Thief's End," the forthcoming action-adventure starring the charismatic treasure hunter.

The preview showed Drake and mentor Victor "Sully" Sullivan engaging in a firefight on foot before evading enemies through city streets in a jeep. However, gamers eager to play the latest installment were told they'll have to wait until 2016.

Sony kept most of the focus of its trade show presentation on games coming to the PlayStation 4 console, demonstrating such titles on stage as the sci-fi exploration game "No Man's Sky" and the impressionistic platformer "The Last Guardian," a title that was originally teased six years ago at E3 2009.

"I could not be happier standing here today," said Shuhei Yoshida, president of Sony Computer Entertainment Worldwide Studios. "You don't know how long I have waited for this moment."

Sony spent much of its time in the E3 spotlight promoting exclusive content coming to PS4s for such games as the military shooter sequel "Call of Duty: Black Ops 3," Caped Crusader saga "Batman: Arkham Knight," Victorian-era stealth game "Assassin's Creed: Syndicate" and sci-fi shooter "Destiny."

Alex Evans, co-founder of "LittleBigPlanet" developer Media Molecule, announced his newest creation: "Dreams," a trippy puppeteering game where users three-dimensionally draw characters and props together.



Attendees react to a video game demonstration during the Sony Playstation at E3 2015 news conference at the Los Angeles Sports Arena on Monday, June 15, 2015, in Los Angeles. (Photo by Chris Pizzello/Invision/AP)

"In 2015, everything is a remix," said Media Molecule co-founder Alex Evans.

Other games hyped Monday included a new rendition of "Hitman," quirky first-person exploration game "Firewatch," warrior-versus-robots romp "Horizon: Zero Dawn" and a high-definition remake of "Final Fantasy VII."

Yu Suzuki, the director of the beloved "Shenmue" series, came on stage to petition gamers to crowd-fund a "Shenmue 3" nearly 15 years after open-world "Shenmue 2" was released.

Project Morpheus, Sony's virtual reality headset that works in concert

with the PS4, was only briefly mentioned during the presentation. The gaming and electronics giant previously announced the VR system would be out in spring 2016 but hasn't specified a price.



Andrew House, president and global CEO of Sony Computer Entertainment Inc., talks about the Sony Morpheus virtual reality headset at the Sony Playstation at E3 2015 news conference at the Los Angeles Sports Arena on Monday, June 15, 2015, in Los Angeles. (Photo by Chris Pizzello/Invision/AP)

Andrew House, president and CEO of Sony Computer Entertainment, said a multiplayer arena battle game for Morpheus called "Rigs" would be available for attendees to try this week on the floor of the E3 show at the Los Angeles Convention Center.

"It's e-sports, Morpheus-style," House said.

Beyond games, Sony declared it was expanding its PlayStation Vue online TV service to Los Angeles and San Francisco on Monday night, broadening availability from when it launched in March in New York, Chicago and Philadelphia. The cable alternative, starting at \$50 a month, includes local TV stations affiliated with CBS, NBC, Fox, and pay TV channels such as AMC, Bravo, CNN and Comedy Central. The service is available on PS4 and PlayStation 3 consoles.



Adam Boyes, vice president of publisher and developer relations for Sony Computer Entertainment America, discusses the video game "Destiny: The Taken King" at the Sony Playstation at E3 2015 news conference at the Los Angeles Sports Arena on Monday, June 15, 2015, in Los Angeles. (Photo by Chris Pizzello/Invision/AP)



Shuhei Yoshida, president of Sony's Worldwide Studios for Sony Computer Entertainment, addresses the audience at the Sony Playstation at E3 2015 news conference at the Los Angeles Sports Arena on Monday, June 15, 2015, in Los Angeles. (Photo by Chris Pizzello/Invision/AP)



Asad Qizilbash, head of software marketing for Sony Computer Entertainment America, walks out onstage as graphics from the video game "Dreams" are displayed during the Sony Playstation at E3 2015 news conference at the Los Angeles Sports Arena on Monday, June 15, 2015, in Los Angeles. (Photo by Chris Pizzello/Invision/AP)



Shawn Layden, president and CEO of Sony Computer Entertainment America, addresses the audience during the Sony PlayStation at E3 2015 news conference at the Los Angeles Sports Arena on Monday, June 15, 2015, in Los Angeles. (Photo by Chris Pizzello/Invision/AP)

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