

If Earth falls, will interstellar space travel be our salvation?

January 22 2015, by Fredrick Jenet And Teviet Creighton



Credit: AI-generated image ([disclaimer](#))

Some climatologists argue it may be too late to reverse climate change, and it's just a matter of time before the Earth becomes uninhabitable – if hundreds of years from now. The recent movie *Interstellar* raised the notion that we may one day have to escape a dying planet. As astrophysicists *and* avid science fiction fans, we naturally find the

prospect of interstellar colonization intriguing and exciting. But is it practical, or even possible? Or is there a better solution?

Science fiction has painted a certain picture of space travel in popular culture. Drawing on stories of exploration from an age of tall ships, with a good helping of anachronisms and fantastical science, space exploration is often depicted in a romantic style: a crew of human travelers in high-tech ships wandering the Galaxy, making discoveries and reporting back home. Perhaps they even find habitable worlds, some teeming with life (typically humans with different-colored skin), and they trade, colonize, conquer or are conquered. Pretty much, they do as humans have always done since the dawn of their time on Earth.

How close do these ideas resemble what we may be able to achieve in the next few hundred years? The laws of physics and the principles of engineering will go a long way to helping us answer this question.

Nature's speed limit

Nature has given us a speed limit. We call it the speed of light – about 186,000 miles per second – because we first noticed this phenomenon by studying the properties of light, but it is a hard upper limit on all relative speeds. So, if it takes light one year to get somewhere, we can't possibly get there sooner than one year.

There is also the fact that the universe is big, really big. It takes light about eight minutes to get to our Sun, three years to get to the next-nearest star, 27,000 years to get to the center of our own Galaxy and more than 2,000,000 years to get to the next galaxy. The amazing thing about these distances is that, as far as the universe is concerned, this is all in the neighborhood.

The vast distances between solar systems combined with the speed-of-

light limit puts severe constraints on the realities of space travel. Every space-based [science fiction](#) writer has to decide early on how to deal with this white elephant standing proudly in the room. Much of the more recent science fiction employs some form of "worm hole" or "warping space": bending the four-dimensional structure of space and time to create shortcuts between two spatial locations in the universe.

Such possibilities have been analyzed with some [mathematical rigor](#), and although the studies are tantalizing, they show that these methods cannot work unless we discover a form of matter that behaves very differently than anything we have ever seen.

Limits of propulsion

Practical space propulsion systems available today and for the foreseeable future are based on Newton's laws. In order to move forward, we have to throw something backwards or get hit by something moving forward. It turns out that even using the best propulsion systems available, there is not enough mass in the *entire Universe* to propel even a single human being up to half the speed of light. Even relative speeds of 0.01% of the speed of light start to get prohibitively expensive.



Credit: Pixabay from Pexels

Things look slightly better with advanced propulsion concepts such as [thermonuclear propulsion](#), but optimistic near-future designs still top out at a [few percent](#) of the speed of light.

Finding a habitat for humanity

Large distances combined with low speeds means that exploration is going to take time. Astrobiologists tell us that our galaxy has no shortage of habitable worlds: estimates range from at least [1 every 10,000 stars](#) to as many as [1 every 10 stars](#). Even so, given the vast distances between stars and the low speeds achievable by realistic spacecraft, you should

plan on voyages between worlds taking centuries to millennia.

Consider also what is meant by a "habitable world." To an astrobiologist, this means a planet with water oceans orbiting a sun-like star. But habitability *by humans* requires more than just water, and the chances that ordinary humans could simply step out and populate such a world is slim. The atmosphere and living ecosystem of Earth is the result of its own unique evolutionary history, one that is unlikely to occur coincidentally on any other planet.

Despite its current problems, the Earth is still far closer to the ideal that our species grew up in than any world we are likely to discover out in the Galaxy. Climatologists warn us of the devastation that could result from increasing the carbon dioxide in our atmosphere by less than a tenth of a percent. Compared to that, another living world, with its own unique ecology, would most likely have an environment that is unbreathable and infertile at best, lethally toxic at worst.

Terraforming, or modifying such a world to be habitable to humans, would require reconstructing its atmosphere and biosphere practically from scratch, eradicating any native ecosystem. This would be a task orders of magnitude more challenging than the relatively minor tweaks needed to restore the Earth's environment to a pristine state.

Artificial worlds

Perhaps a more fundamental question, then, is *why* humans would wish to colonize other worlds. Given the centuries-long treks between stars, interstellar voyagers would necessarily have moved beyond the *need* for a planet to support their lifestyle: their vessels would be their habitat, autonomous and self-sufficient. They would not have to seek out new homes, they would *build* them.

From an economic standpoint, this would be vastly more resource-efficient than converting entire planets. NASA-sponsored researchers have developed [detailed plans](#) for spinning habitats that could accommodate tens or hundreds of thousands of inhabitants, from material that could be mined on site from an asteroid a few hundred meters across. This type of construction would avoid one of the major expenses of space colonization: the cost of lifting millions of tons of building materials into space.



Credit: Unsplash/CC0 Public Domain

Since our Solar system contains [millions of such asteroids](#), they could

support a population many times that of Earth, in air-conditioned comfort, with a fraction of the effort and none of the exotic technologies envisioned to [terraform Mars](#), for example.

So why travel the stars?

Ultimately, travel to other stars and colonization of other planets will be driven not by need, but by desire: the intellectual impulse to explore strange new worlds, and perhaps an aesthetic preference for "natural" (albeit engineered) environments.

Where do we go now? The commercialization of space flight promises to bring the cost of [space travel](#) down considerably, from tens of thousands of dollars per kilogram to just hundreds of dollars per kilogram, through economies of scale and reusable rockets. This means that space will be more accessible to more and more people.



Clean and green: an interior rendering of the Torus, an artificial world imagined by scientists at NASA and Stanford. Credit: NASA

Already the lure of asteroid resources has fueled [commercial competition](#). A single kilometer-sized metallic asteroid could supply *hundreds* of times the total known worldwide reserves of nickel, gold and other valuable metals. [Space-based solar power](#) could provide limitless renewable energy – once the cost of construction in space becomes manageable.

The hyper-exponential growth that we have seen in other areas like automobiles and computers can now take place for space technology. The physical realities described above paint a very clear picture of the near future: orbital habitats perfectly designed for our lifestyle using resources obtained from our Sun, Earth, and the asteroids.

So if Earth ever become uninhabitable, we won't need to traverse the stars to find a new home. Orbital habitats will require a significant expansion of space industry, but this will happen soon enough, especially if we are forced to leave the planet for a little while so it can recover from our mistreatment.

Of course, if we discover warp drive, the picture will be entirely different.

This story is published courtesy of [The Conversation](#) (under Creative Commons-Attribution/No derivatives).

Source: The Conversation

Citation: If Earth falls, will interstellar space travel be our salvation? (2015, January 22) retrieved 20 March 2024 from <https://phys.org/news/2015-01-earth-falls-interstellar-space-salvation.html>

This document is subject to copyright. Apart from any fair dealing for the purpose of private study or research, no part may be reproduced without the written permission. The content is provided for information purposes only.