

Oculus unveils new prototype VR headset

September 20 2014, by Derrik J. Lang



In this March 19, 2014 file photo, Peter Mason tries the Oculus virtual reality headset at the Game Developers Conference 2014 in San Francisco. Oculus, the virtual reality company acquired by Facebook earlier this year for \$2 billion, is holding its first-ever developers conference and is expected to discuss the much-anticipated release of its VR headset for consumers. The two-day Oculus Connect conference begins Friday, Sept. 19, 2014. (AP Photo/Jeff Chiu, file)

Oculus has unveiled a new prototype of its virtual reality headset. However, the VR company still isn't ready to release a consumer edition.

The new headset features a higher resolution and refresh rate,

360-degree head tracking and integrated headphones.

Oculus CEO Brendan Iribe says the new prototype is not perfect, but it's closer to the consumer version.

The Irvine, California-based VR company revealed the new headset nicknamed Crescent Bay on Saturday at its first conference for developers.

Oculus' headset covers a user's eyes and can create immersive worlds that react to head movement.

The original prototype of the Oculus Rift headset was unveiled in 2012 and has received attention from video game and film makers.

Oculus VR Inc. was acquired by Facebook earlier this year for \$2 billion.



In this Wed., Sept. 3, 2014 file photo, British television presenter Rachel Riley shows a virtual-reality headset called Gear VR during an unpacked event of Samsung ahead of the consumer electronic fair IFA in Berlin. Oculus, the virtual reality company acquired by Facebook earlier this year for \$2 billion, is holding its first-ever developers conference and is expected to discuss the much-anticipated release of its VR headset for consumers. The two-day Oculus Connect conference begins Friday, Sept. 19, 2014. (AP Photo/Markus Schreiber, file)



In this June 10, 2014 file photo, show attendees play a video game with Oculus Rift virtual reality headsets at the Electronic Entertainment Expo, in Los Angeles. Oculus, the virtual reality company acquired by Facebook earlier this year for \$2 billion, is holding its first-ever developers conference and is expected to discuss the much-anticipated release of its VR headset for consumers. The two-day Oculus Connect conference begins Friday, Sept. 19, 2014. (AP

Photo/Jae C. Hong, file)

More information: www.oculus.com/blog/oculus-connect-2014/

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Citation: Oculus unveils new prototype VR headset (2014, September 20) retrieved 20 March 2024 from <https://phys.org/news/2014-09-oculus-unveils-prototype-vr-headset.html>

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