

Wrist-sized bone scanner could fly to the space station in 2016

November 19 2013, by Elizabeth Howell



A full-sized MRI on the International Space Station would take up a lot of size and mass, meaning the astronauts have to use different machines to learn about the body. Here, Russian cosmonaut Gennady Padalka (left) does an ultrasound on NASA astronaut Mike Fincke during Expedition 9 in 2004. Credit: NASA



The University of Saskatchewan hopes to fly a wrist-sized MRI to the International Space Station by 2016 in a standard Progress cargo flight, according to Gordon Sarty, a university professor specializing in medical imaging. Why is this important? It will help doctors keep track of the astronauts' bone strength on orbit, Sarty says of his team's invention.

With NASA aiming to run its first one-year mission to the station in 2015, there is renewed emphasis on keeping track of all the nasty things microgravity does to astronauts' bodies in space. Crew members spend two hours a day exercising, but still come back to Earth having trouble balancing, with weaker bones and muscles, and possible facing changes to organs such as the eyes.

Although NASA runs MRIs on <u>crew members</u> before and after flights, Sarty said the ability to get even a simple scan in orbit would be useful—and quite quick. It would take just five to 10 minutes to perform, and would be simple for anyone to do as the scan would commence at the touch of a button.

The Canadian Space Agency is allowed just 44 kilograms (97 pounds) to get the MRI to orbit under its utilization agreement on station (which is based on funding). A full-size MRI able to fit in a standard payload rack would have been about 800 kilograms (1,765 pounds), Sarty said.

Modifications are necessary. Rather than using superconducting magnets to do the work in orbit, Sarty's design proposes manipulating radio frequency waves instead. (More technical details here.) Sarty's team currently has a \$240,000 grant from the CSA to develop the technology, which goes for about the next year.





There are many ideas for investigating bone health in astronauts. Here, astronaut Doug Wheelock uses an Acoustic Vibration Bone Quality Measurement Device in 2004 during NEEMO 6, one of an underwater series of missions NASA ran to simulate space exploration. Credit: NASA

Sarty said the International Space Station needs to be outfitted to a "Level 4" standard of medical care, meaning that it would include medical imaging on board to help monitor crew health. NASA's Human Research Program Utilization Plan for the station (published in 2012) identifies the addition of ultrasound as a boon to ISS' medical capabilities.

As for "Level 4", the NASA Space Flight Human Human System Standard (latest version available expired in 2012) defines Level 4 as "A moderate to high level of potential risk exists that personnel may experience medical problems on orbit. Risk to the mission is greater for medical issues beyond routine ambulatory medicine." It also assumes a



return to Earth can take days. Level 4 applies to Earth, lunar or planetary missions greater than 30 days, but no more than 210 days.

The upside for Earth research? The portable MRI could be repurposed, in a sense, to bring into more remote regions. This is especially true of Canada, where tens of thousands of people live in scattered communities in the remote north.

More information: "Magnetic resonance imaging of astronauts on the international space station and into the solar system." Gordon E. Sarty, André Obenaus. *Canadian Aeronautics and Space Journal*, 2012, 58(1): 60-68, 10.5589/q12-005

Provided by Universe Today

Citation: Wrist-sized bone scanner could fly to the space station in 2016 (2013, November 19) retrieved 1 May 2024 from https://phys.org/news/2013-11-wrist-sized-bone-scanner-space-station.html

This document is subject to copyright. Apart from any fair dealing for the purpose of private study or research, no part may be reproduced without the written permission. The content is provided for information purposes only.