

## New simulation speed record on Sequoia supercomputer

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Lawrence Livermore scientists, from left, David Jefferson and Peter Barnes. Photo by Laura Schulz and Meg Epperly/LLNL

(Phys.org) —Computer scientists at Lawrence Livermore National Laboratory (LLNL) and Rensselaer Polytechnic Institute have set a high performance computing speed record that opens the way to the scientific exploration of complex planetary-scale systems.

In a paper to be published in May, the joint team will announce a recordbreaking <u>simulation</u> speed of 504 billion events per second on LLNL's Sequoia Blue Gene/Q supercomputer, dwarfing the previous record set in 2009 of 12.2 billion events per second.



Constructed by IBM, the 120 rack Sequoia supercomputer has a peak performance of 25 petaflops and is the second <u>fastest supercomputer</u> in the world, with a total speed and capacity equivalent to about one million desktop PCs. A petaflop is a quadrillion floating point operations per second.

In addition to breaking the record for computing speed, the research team set a record for the most highly parallel "discrete event simulation," with 7.86 million simultaneous tasks using 1.97 million cores. Discrete event simulations are used to model irregular systems with behavior that cannot be described by equations, such as communication networks, traffic flows, economic and ecological models, military combat scenarios, and many other complex systems.

Prior to the record-setting experiment, a preliminary scaling study was conducted at the Rensselaer <u>supercomputing center</u>, the Computational Center for Nanotechnology Innovation (CCNI). The researchers tuned parameters on the CCNI's two-rack Blue Gene/Q system and optimized the experiment to scale up and run on the 120-rack Sequoia system.

Authors of the study are Peter Barnes, Jr. and David Jefferson of LLNL, and CCNI Director and computer science professor Chris Carothers and graduate student Justin LaPre of Rensselaer.

The records were set using the ROSS (Rensselaer's Optimistic Simulation System) simulation package developed by Carothers and his students, and using the Time Warp synchronization algorithm originally developed by Jefferson.

"The significance of this demonstration is that direct simulation of 'planetary scale' models is now, in principle at least, within reach," said Jefferson.



"Planetary scale" in the context of the joint team's work means simulations large enough to represent all 7 billion people in the world or the entire Internet's few billion hosts.

"This is an exciting time to be working in high-performance computing, as we explore the petascale and move aggressively toward exascale computing," Carothers said. "We are reaching an interesting transition point where our simulation capability is limited more by our ability to develop, maintain and validate models of complex systems than by our ability to execute them in a timely manner."

The calculations were completed while Sequoia was in unclassified 'early science' service as part of the machine's integration period. The system is now in classified service.

Provided by Lawrence Livermore National Laboratory

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