

# Activision summons new 'Call of Duty' video game

May 1 2013, by Derrik J. Lang

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This undated publicity photo released by Activision shows concept art for the cover of the video game, "Call of Duty: Ghosts." The video game publisher, Activision, announced Tuesday, April 30, 2013, the next installment in its successful "Call of Duty" franchise will be called "Call of Duty: Ghosts" and feature a new story and characters. (AP Photo/Activision)

Activision is trading "Modern Warfare" for "Ghosts."

The [video game publisher](#) announced Wednesday that the next installment in its successful "Call of Duty" franchise will be titled "Call of Duty: Ghosts" and feature a new story and characters.

Activision Blizzard Inc. said "Ghosts" will be released Nov. 5 for [PlayStation 3](#), Xbox 360 and next-generation consoles.

The game is being developed by [Infinity Ward](#), the Encino studio that created the original "Call of Duty" and reignited the franchise with 2007's "Call of Duty 4: Modern Warfare."

The previous "Call of Duty" game, Treyarch's "Black Ops II," crossed the \$1 billion mark in worldwide retail sales 15 days after its release last year.

"Call of Duty: Modern Warfare 3" hit the \$1 billion mark in 16 days after its 2011 debut.

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