

'Journey' sweeps Game Developers Choice Awards

March 28 2013, by Derrik J. Lang



This undated publicity photo provided by Sony Computer Entertainment America shows the protagonist in the video game, "Journey." The stealthy revenge drama "Dishonored," artsy puzzler "Journey," sci-fi sequel "Mass Effect 3," zombie survival saga "The Walking Dead: The Game" and old-school strategy title "XCOM: Enemy Unknown" are up for the game of the year trophy at the 13th annual Game Developers Choice Awards on Wednesday, March 27, 2013. (AP Photo/Sony Computer Entertainment America, File)

(AP)—"Journey" arrived on top at the Game Developers Choice Awards.

The artsy video game developed by thatgamecompany topped the 13th annual ceremony Wednesday with six wins, including game of the year and the innovation award. The downloadable [PlayStation 3](#) title was also honored for best audio, game design and visual arts, and as best downloadable game.



This undated publicity photo provided by Telltale Games shows a scene from the video game, "The Walking Dead: The Game." The stealthy revenge drama "Dishonored," artsy puzzler "Journey," sci-fi sequel "Mass Effect 3," zombie survival saga "The Walking Dead: The Game" and old-school strategy title "XCOM: Enemy Unknown" are up for the game of the year trophy at the 13th annual Game Developers Choice Awards on Wednesday, March 27, 2013. (AP Photo/Telltale Games, File)

Selected by a jury of [game creators](#), the Game Developers Choice Awards honor the best games of the past year.

Other winners at the Moscone Convention Center ceremony included

Ubisoft's "Far Cry 3" for best technology, [Telltale Games'](#) "The Walking Dead" for best narrative, and Fireproof Studios' "The Room" for best hand-held/mobile game.



This video game image released by Bethesda Softworks shows a scene from "Dishonored." The stealthy revenge drama "Dishonored," artsy puzzler "Journey," sci-fi sequel "Mass Effect 3," zombie survival saga "The Walking Dead: The Game" and old-school strategy title "XCOM: Enemy Unknown" are up for the game of the year trophy at the 13th annual Game Developers Choice Awards on Wednesday, March 27, 2013. (AP Photo/Bethesda Softworks, File)

Arkane Studios' stealthy revenge tale "Dishonored" won the inaugural audience award, which was chosen by online votes.

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Citation: 'Journey' sweeps Game Developers Choice Awards (2013, March 28) retrieved 26 April

2024 from <https://phys.org/news/2013-03-journey-game-choice-awards.html>

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