

Bringing Chrome to Android more than wishful thinking

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Google Chrome

(PhysOrg.com) -- The first version of Chrome for Android should be just around the corner, according to [ConceivablyTech](#). “Google is heading toward the finish line for the first release of Chrome for Android,” said the report. The information points to a developer [posting on the Chromium site](#), where a build target was set for the browser. Chromium is the open source project on which the Google Chrome browser is based.

“The Chromium revision log indicates that Chrome for [Android](#) will become a mobile browser that integrates much of desktop browser’s feature set, which will help Google to patch bugs and security issues much faster than before. The Android browser could also see more

updates in the future and evolve at a much faster pace," said ConceivablyTech.

Numerous other sites have since commented on the probability, not possibility, of Chrome made available as a browser for Android some time soon. Google watchers think that the Chrome-Android union might be part of the upcoming Samsung and Google joint event next week. An announcement is expected about an Ice Cream Sandwich (the next major Android update and the first version of Android to unify the phone and tablet parts of the OS) Android phone.

Chrome for Android is expected to include features seen on the desktop version. Based on latest reports about Chrome in general, the browser is fast taking hold. Google's Chrome browser could surpass Mozilla Firefox before the year end or by the middle of next year, predict browser stat-watching groups.

While the popularity of Chrome for the desktop has grown as a browser that gets you where you want to go fast, the Android browser has underwhelmed Android users. Chrome for Android raises hopes that the result will be better unity and synchronization between Google's desktop and mobile browsers. The advantages are summed up by [Mobile.Blorge](#):

"As a Chrome user on my own desktop PC, I can certainly see the appeal of using the same [browser](#) on mobile devices, partly because I trust it not to lead to crashes and freezes (even more important on a low-memory device), and partly because the synced bookmarks and user ID details would be incredibly convenient."

Emphasis in talk about Chrome coming to Android is on [Chrome](#) as a "first version," which is expected to be simple and focused on speed.

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