

# The Adept Quattro robot beats iPhone game 1to50 in 6.67 seconds (w/ video)

March 17 2011, by Katie Gatto

---



The Adept Quattro robot.

(PhysOrg.com) -- Most people who have iPhones love them, problems with their networks aside, and users tend to spend a lot of time playing with them, but what about robots? Do they love to play iPhone games?

Adept Technologies thinks so. They created a robot that is designed to play your [iPhone](#) games for you. The robot, called the [Adept Quattro](#), who plays iPhone games and does it pretty well. Its current game Du Jour is [1to50](#). For those of you who are not familiar with 1to50, it is a game that asks you to tap the numbers one to fifty on your screen as fast

as you can. A good human time, is about 20 seconds, with the fastest human player clocking in at 7.85 seconds. Adept Quattro can beat the game in about 6.67 seconds. This record is made even more dexterous when you consider that most human players who achieve a good time do it with the use of multiple fingers and the Adept Quattro only uses a single finger.

The funny part is that the Adept Quattro is actually faster than the app. Once it beats the screen it has to wait for the app to catch up.

Real world applications for the Adept Quattro includes mostly industrial work. The machine is built to moving products between assembly lines and sorting goods into piles for packaging.

This isn't the Adept Quattro's first attempt at showing off. In April of 21st in 2010 this same model of [robot](#) was pitted against a [Wii remote](#) using human. So really, this is its second victory.

© 2010 PhysOrg.com

Citation: The Adept Quattro robot beats iPhone game 1to50 in 6.67 seconds (w/ video) (2011, March 17) retrieved 9 April 2024 from <https://phys.org/news/2011-03-adept-quattro-robot-iphone-game.html>

<p>This document is subject to copyright. Apart from any fair dealing for the purpose of private study or research, no part may be reproduced without the written permission. The content is provided for information purposes only.</p>
--