

Nintendo aims to get consoles in schools

March 19 2010



Shigeru Miyamoto, Japanese video game designer and producer is seen during an interview with Associated Press in London, Friday, March 19, 2010. Miyamoto, the creator of such classic games as "Mario" and the man behind Nintendo's popular Wii console, was in Britain to receive a fellowship at the GAME British Academy Video Games Award. Miyamoto says he's devoting most of his energy to turning Nintendo Co.'s DS handheld consoles into tour guides and educational aids. (AP Photo / Kirsty Wigglesworth)

(AP) -- Could Nintendo's Mario be swapping power blocks for the chalkboard?

The man behind the massively popular videogame franchise and the best-selling [Wii](#) console says he's devoting most of his energy to turning [Nintendo](#) Co.'s DS handheld consoles into tour guides and educational aids.

Japanese video game guru Shigeru Miyamoto says the console is already

being used in museums, galleries, and aquariums in [Japan](#) and that he's working on introducing the console to junior high schools in the country.

In an interview with The Associated Press, Miyamoto framed the project as part of his company's effort to broaden the audience for gaming consoles.

The designer was in London to accept an honor Friday at the GAME British Academy Video Games Awards.

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