

Physicists Calculate Number of Parallel Universes

October 16 2009, by Lisa Zyga

$$\mathcal{N}_{\text{observer}} \sim 10^{10^{16}}$$

The strongest limit on the number of possible universes is the human ability to distinguish between different universes. Credit: Linde and Vanchurin.

(PhysOrg.com) -- Over the past few decades, the idea that our universe could be one of many alternate universes within a giant multiverse has grown from a sci-fi fantasy into a legitimate theoretical possibility. Several theories of physics and astronomy have hypothesized the existence of a multiverse made of many parallel universes. One obvious question that arises, then, is exactly how many of these parallel universes might there be.

In a new study, Stanford physicists Andrei Linde and Vitaly Vanchurin have calculated the number of all possible universes, coming up with an answer of $10^{10^{16}}$. If that number sounds large, the scientists explain that it would have been even more humongous, except that we observers are limited in our ability to distinguish more universes; otherwise, there could be as many as $10^{10^{10^7}}$ universes.

To work these numbers out, Linde and Vanchurin looked back to the

time shortly after the [Big Bang](#), which they view as a quantum process that generated lots of quantum fluctuations. Then during the period of inflation, the universe grew rapidly and these quantum fluctuations were "frozen" into classical perturbations in distinct regions. Today, each of these regions could be a different universe, having its own distinct laws of low energy physics.

By analyzing the mechanism (called "slow roll [inflation](#)") that initially generated the [quantum fluctuations](#), the scientists could estimate the number of resulting universes at $10^{10^{10^7}}$ (a number which is dependent on the model they used). However, this number is limited by other factors, specifically by the limits of the human brain. Since the total amount of information that one individual can absorb in a lifetime is about 10^{16} bits, which is equivalent to $10^{10^{16}}$ configurations, this means that a human brain couldn't distinguish more than $10^{10^{16}}$ universes.

Requiring that the human brain must be able to count the number of parallel universes may seem inappropriate, if not arrogant, but Linde and Vanchurin explain that dealing with the quantum world is different than our everyday lives in which quantum effects can be safely ignored. A crucial part of their calculation here is an investigation of quantum effects on supergalactic scales. In this kind of scenario, the state of the multiverse and observations made by an observer are correlated (similar to the Schrodinger cat experiment, where the outcome can be determined only after it is registered by a classical observer).

"When we analyze the probability of the existence of a universe of a given type, we should be talking about a consistent pair: the universe and an observer who makes the rest of the universe 'alive' and the wave function of the rest of the universe time-dependent," the scientists write.

As the scientists explain, the calculation of the number of universes is an

important step toward an even larger goal: to find the probability of living in a [universe](#) with a particular set of properties. What are the chances that we live in a world in which the laws of physics are these laws that we currently observe? Answering this question requires finding probabilities that depend on knowing about other universes, among many other challenges.

-
- [Join PhysOrg.com on Facebook!](#)
 - [Follow PhysOrg.com on Twitter!](#)

More information: [How Many Universes are in the Multiverse? arXiv:0910.1589v1](#)

via: [Technology Review](#)

© 2009 *PhysOrg.com*

Citation: Physicists Calculate Number of Parallel Universes (2009, October 16) retrieved 19 June 2024 from <https://phys.org/news/2009-10-physicists-parallel-universes.html>

<p>This document is subject to copyright. Apart from any fair dealing for the purpose of private study or research, no part may be reproduced without the written permission. The content is provided for information purposes only.</p>
--