

China to ban violent online games

July 28 2009

(AP) -- China has banned Web sites from advertising or linking to games that glamorize violence, another step in China's censorship campaign aimed at ensuring social stability ahead of the 60th anniversary of communist rule on Oct. 1.

A notice posted on the Culture Ministry [Web site](#) on Monday said games that promote drug use, obscenities, gambling, or crimes such as rape, vandalism and theft are "against public morality and the nation's fine cultural traditions."

"Such online games promote the glorification of mafia life ... and are a serious threat to the moral standards of society causing vulnerable young people to be adversely affected," the notice said. The ban on the Web sites starts immediately.

No details were given on how the law would be implemented, but the notice called for law enforcement bodies to ensure Web sites adhere to the new law.

[China](#) has the world's largest population of Internet users, more than 298 million, and the world's most extensive system of Web monitoring and [censorship](#).

While the government claims the main targets of its Web censorship are pornography, online gambling, and other sites deemed harmful to society, critics say that often acts as cover for detecting and blocking sensitive political content that can be found on sites such as Facebook,

[YouTube](#) and [Twitter](#), which are all blocked in China.

©2009 The Associated Press. All rights reserved. This material may not be published, broadcast, rewritten or redistributed.

Citation: China to ban violent online games (2009, July 28) retrieved 20 March 2024 from <https://phys.org/news/2009-07-china-violent-online-games.html>

<p>This document is subject to copyright. Apart from any fair dealing for the purpose of private study or research, no part may be reproduced without the written permission. The content is provided for information purposes only.</p>
--