

International game laboratory created

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Researchers from the United States and Singapore are combining efforts to develop world-class digital game technology.

Scientists from the Massachusetts Institute of Technology and the Singapore Media Development Authority are creating the Singapore-MIT International Game Lab to further digital game research, develop world-class academic programs in game technology and establish Singapore as a vital node in the international game industry.

The directors of MIT's Comparative Media Studies Program -- Professors Henry Jenkins and William Uricchio -- will co-direct the game lab, which will have offices both in Singapore and at MIT.

Beyond technology development, the Singapore-MIT International Game Lab will also conduct research on the artistic, creative, business and social aspects of games.

Outcomes planned for the lab's initial period include development of both an academic and a high-impact research program, publication of peer-reviewed research papers and production of publicly distributable digital games.

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