

NVIDIA Previews nForce4 SLI for Intel at CeBIT 2005

March 11 2005

NVIDIA Corporation, a worldwide leader in graphics and digital media processors, today announced the Company will preview its upcoming NVIDIA nForce4 core-logic solutions for Intel CPUs which includes support for NVIDIA SLI graphics technology, at CeBIT 2005 in Hannover, Germany.

Following its keynote presentation at the Intel Developer Forum in San Francisco earlier this month, NVIDIA will provide a sneak peek to customers and the press at CeBIT, Europe's largest computer trade fair, prior to the product's official launch next month.

The arrival of NVIDIA nForce4 technology to Intel processor-based PCs will provide some exciting new choices for our customers," said Maurits Tichelman, Director Sales and Distribution, Reseller Channel Operations Europe Middle East & Africa at Intel. "The enthusiast market has welcomed NVIDIA SLI technology innovation with open arms, and the performance advantage it can bring to games and heavy-duty tasks compliments the ever growing performance of Intel's processors."

In a keynote presentation, taking place at 3PM GMT on Thursday March 10th, Drew Henry, general manager of MCP business at NVIDIA and David Roman, vice president of corporate marketing at NVIDIA will speak on the topic: "Developing the New Enthusiast PC". The presentation will outline the benefits that NVIDIA nForce media and communications processors (MCPs) will bring to Intel computing platforms, including SLI technology, integrated firewall security, and

increased protection for the safe storage of digital media files and content.

NVIDIA will also be demonstrating a variety of its products and technologies at the event, in Hall 23, Stand B43, including:

- New NVIDIA GeForce™ 6 Series GPUs – the 512MB version of the performance leading GeForce 6800 Ultra and the AGP version of the GeForce 6200. Since their introduction, the GeForce 6 Series of top-to-bottom GPUs has won over 500 editorial awards worldwide
- NVIDIA SLI™ technology, which allows users to combine the power of two graphics processing units (GPUs) in a single PC system for scalable graphics performance, enabling a new class of PCs called gaming supercomputers
- NVIDIA GeForce 6200 GPUS with TurboCache™ technology, a new patent-pending hardware and software technology which allows a GPU to render directly to system memory leveraging the high transfer rate of PCI Express, instead of using local memory on the graphics card.
- NVIDIA nForce4 MCPs, the award-winning NVIDIA core-logic solutions
- Mobile PCI Express Module (MXM), which supports a wide range of mobile graphics solutions and is designed to lower the time to market for new mobile GPUs
- NVIDIA PureVideo™ technology, a combination of hardware and software that brings consumer electronics-quality video to the PC

Citation: NVIDIA Previews nForce4 SLI for Intel at CeBIT 2005 (2005, March 11) retrieved 26 April 2024 from <https://phys.org/news/2005-03-nvidia-previews-nforce4-sli-intel.html>

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